

A Brain-Friendly Guide to OOA&D

Head First Object-Oriented Analysis & Design



Improve your
communication skills with
UML and use cases



Bend your mind
around dozens
of OO exercises



Avoid leaving
your customers
unsatisfied

Turn your
requirements
and designs into
serious software



Load important OO
design principles straight
into your brain



Discover how abstraction,
aggregation, and delegation
helped Mary get around
Objectville



O'REILLY®

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Table of Contents (the real thing)

Intro

Your brain on OOA&D. Here *you* are trying to *learn* something, while here your *brain* is doing you a favor by making sure the learning doesn't *stick*. Your brain's thinking, "Better leave room for more important things, like which wild animals to avoid and whether naked snowboarding is a bad idea." So how *do* you trick your brain into thinking that your life depends on knowing object-oriented analysis and design?

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